ΥΣ13 - Computer Security

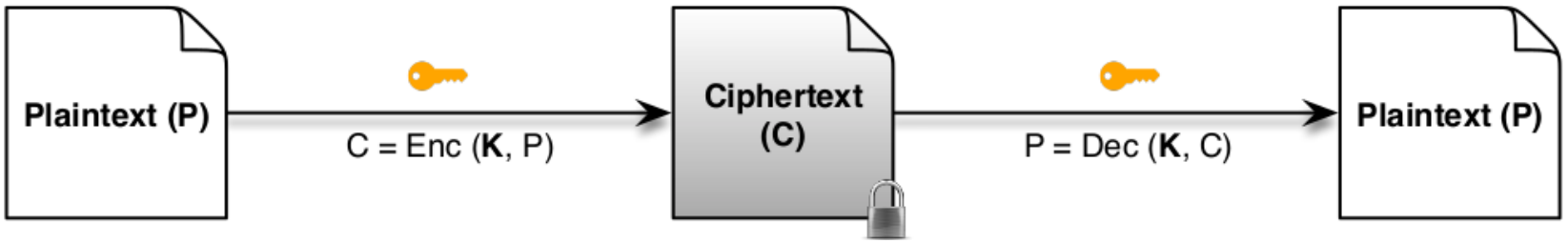
Symmetric Cryptography

Κώστας Χατζηκοκολάκης

Context

- **Goal**
  - Confidentiality
  - Alice wants to send a message *P* (plaintext) to Bob
  - Only Bob should be able to read it
- **Solution** : symmetric encryption
  - Share a key *K* with Bob
  - Only Alice and Bob should know the key
  - Alice constructs an (encrypted) message *C* (ciphertext) from *P*, *K*
  - Bob uses *K* to decrypt *C* and obtain *P*

Context



Correctness: $P = \mathrm{Dec}(K, \mathrm{Enc}(K, P)))$

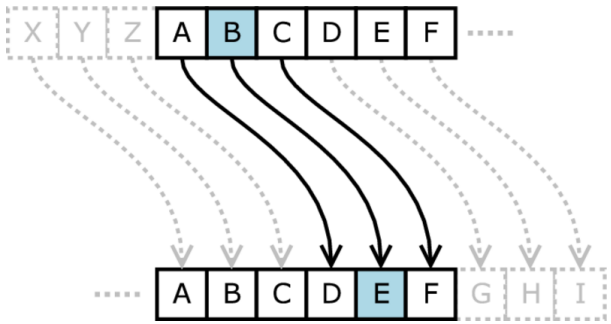
Context

Adversary model

- Knows everything except P, K
- Including all algorithms, protocols, conventions
  - **Important**: obscurity is not security
- Having all information public actually makes the system more secure

First attempt

- Caesar's cipher (50 BC)
  - Replace A$\rightarrow$D, B$\rightarrow$ E, . . .
  - In other words $C_i = P_i + K \mod 26$
  - $K = 3$ (or $K =$ "D") is the key



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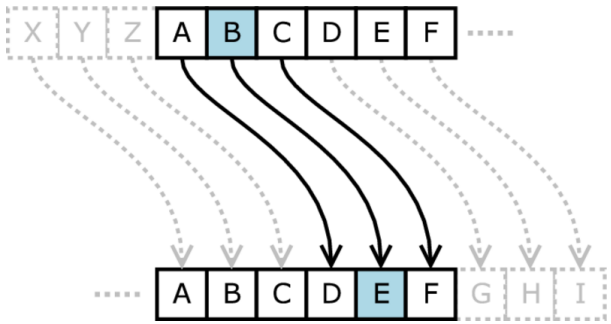

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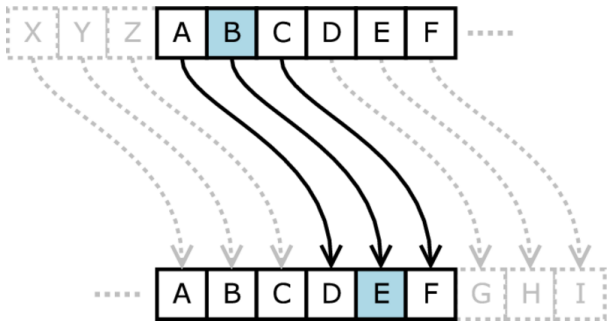
- ROT13
  - $K = 13$ (decrypt is the same as encrypt)
  - Win XP registry keys!



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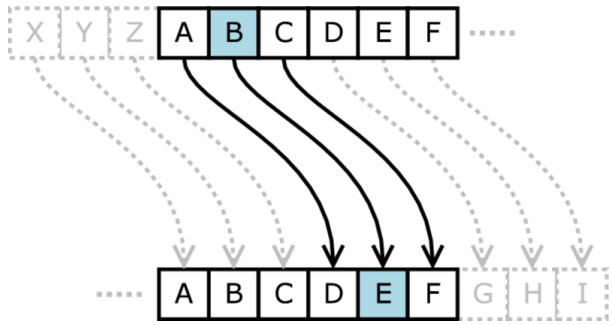
  - use a single permutation of the alphabet
  - How can we break this?



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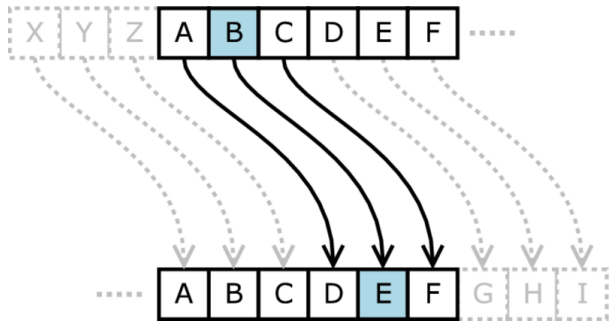

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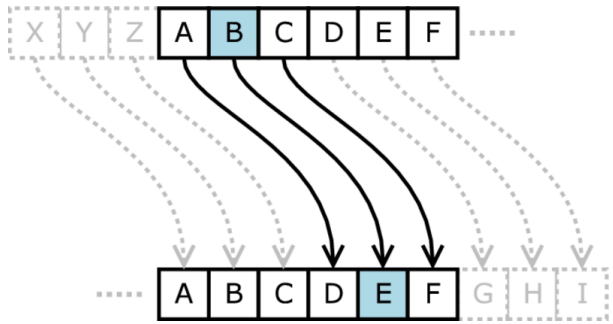

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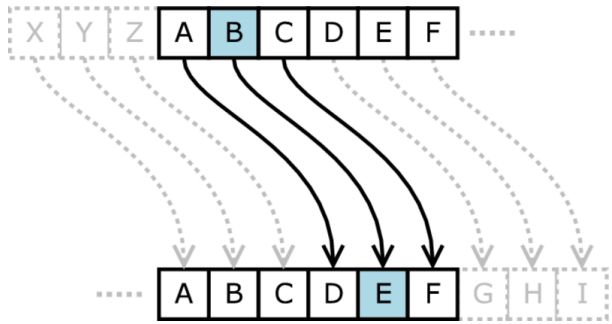

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- How can we do better?
  - Stream cipher : substitution depends on the character's position
  - Block cipher : encrypt many letters at once in a block

Vigenère cipher

An early stream cipher (1553)

- Idea
  - Key: **C**CCCCCCCCCCC… change to
  - Key: **WORD**WORDWORD…
- Frequency analysis much harder
  - Unbreakable for 300 years

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- Problem
  - Repeated patters at multiples of the keyword length
  - Find out the keyword length
  - Then?

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- Repeating key letters was problematic
- Solution?

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  - Key at least as big as the plaintext
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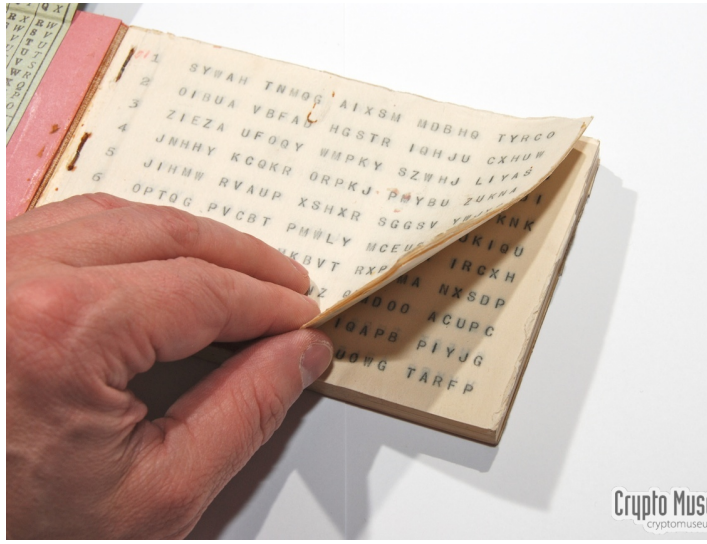

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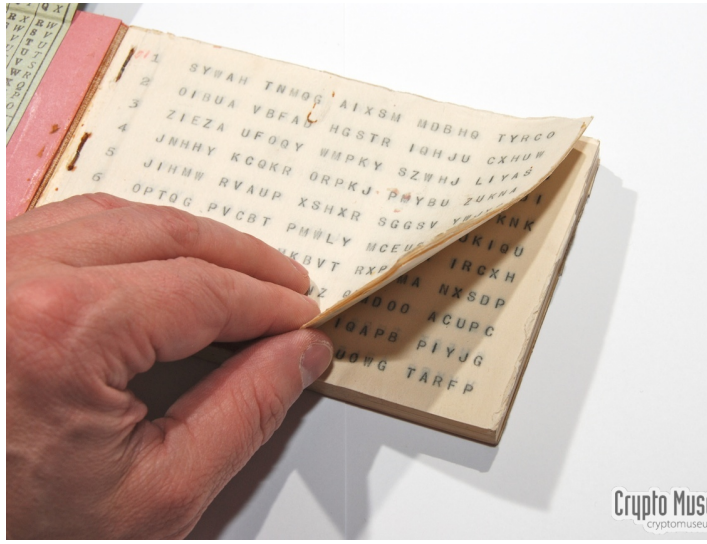

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- Why “one time”?
- Drawbacks?

Playfair Cipher

An early block cipher (1854)

- Key: 5x5 permutation of all letters (I/J combined)
- Encrypt pairs of letters (blocksize: 2 letters)

P	A	L	M	E
R	S	T	O	N
B	C	D	F	G
H	I	K	Q	U
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- Much better than Vigenère
  - But how much better?
  - Change a single letter of plaintext?

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  - Stream : key $\rightarrow$ long keystream
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- Good real cipher
  - indistinguishable from a suitable oracle
  - given certain abilities of the adversary

How can we create a good block cipher?

Principles

- Confusion
  - Drastic (non-linear) change to the input
  - Basic tool : substitution
  - Invertible function $\{0,1\}^n \rightarrow \{0,1\}^n$ (permutation of $\{0,1\}^n$)
    - For a subset of the block, eg 4 bits

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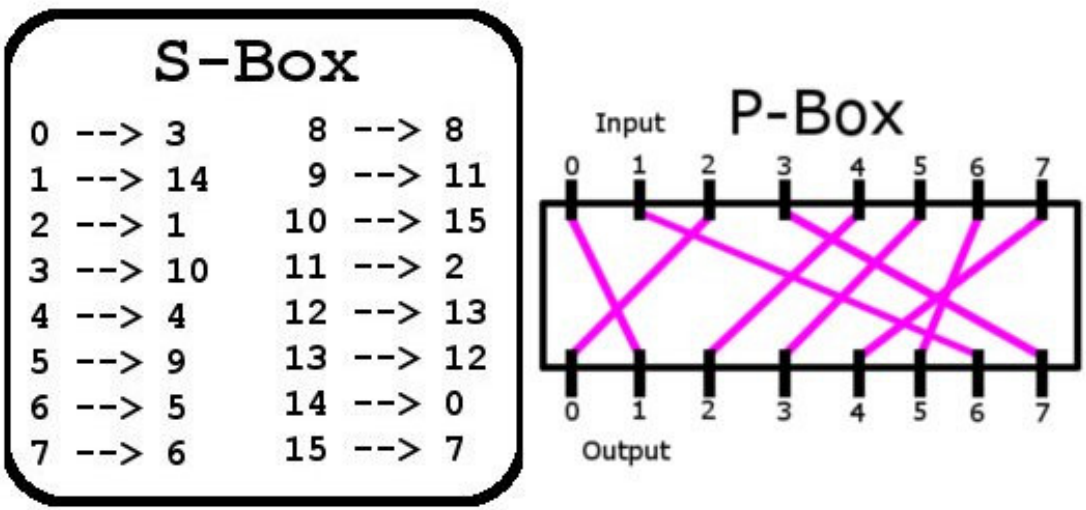
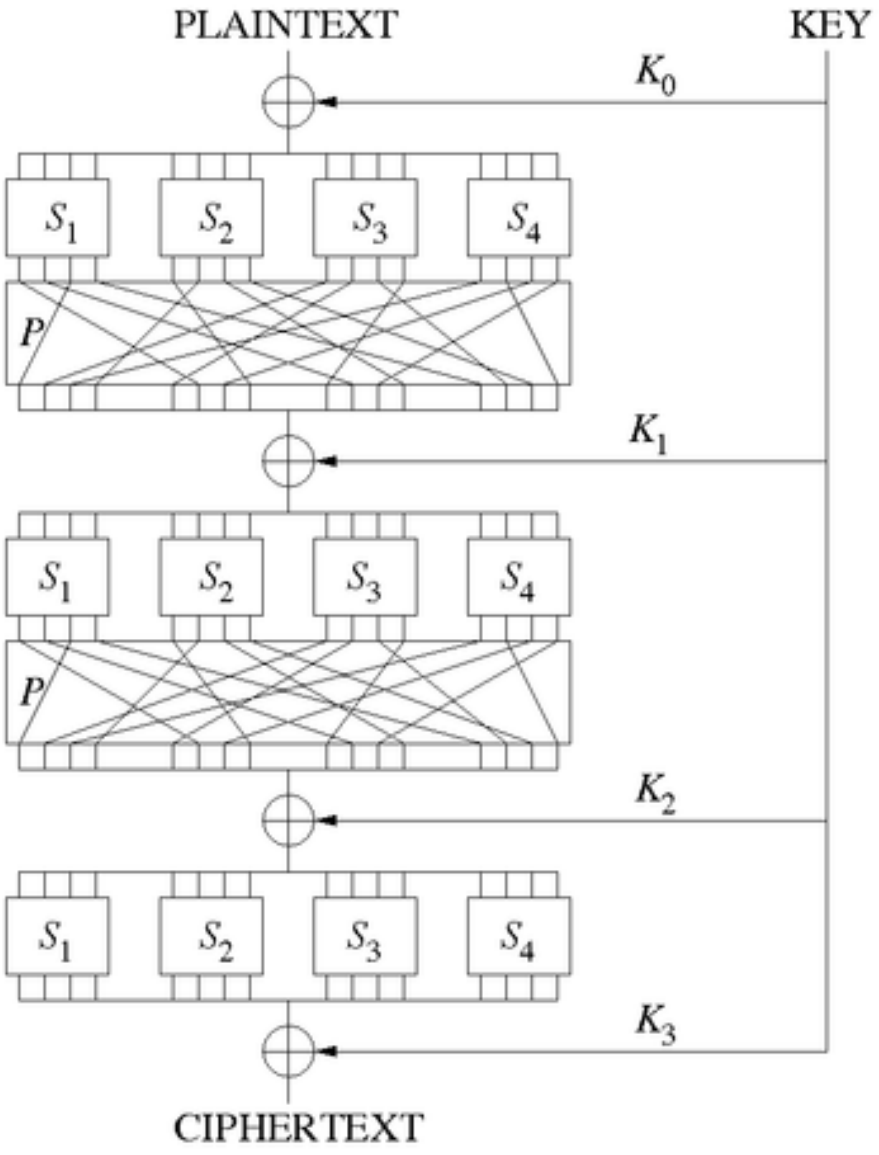
    - For a subset of the block, eg 4 bits
- Diffusion
  - changing a single character of the input will change many characters of the output.
  - Basic tool : permutation of bits

How can we create a good block cipher?

- Substitution (confusion)
- Permutation (diffusion)

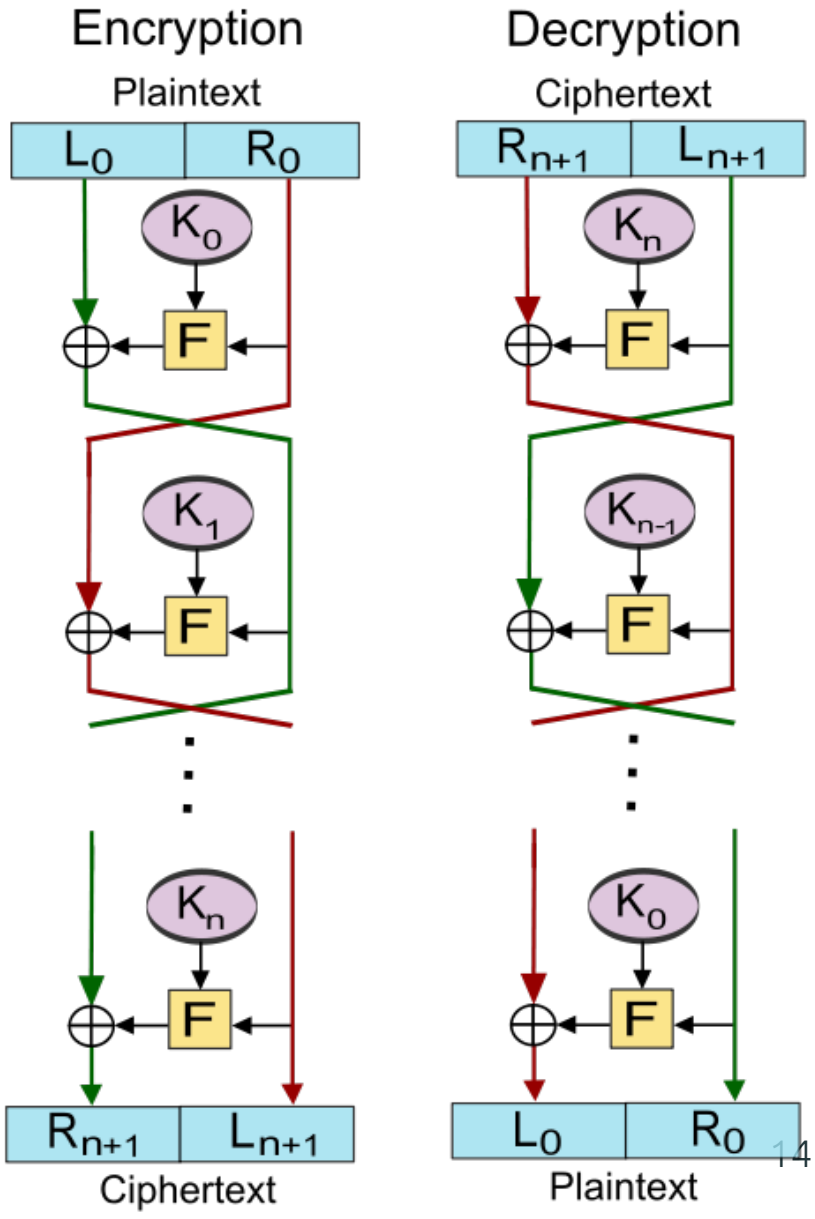


Substitution–permutation network



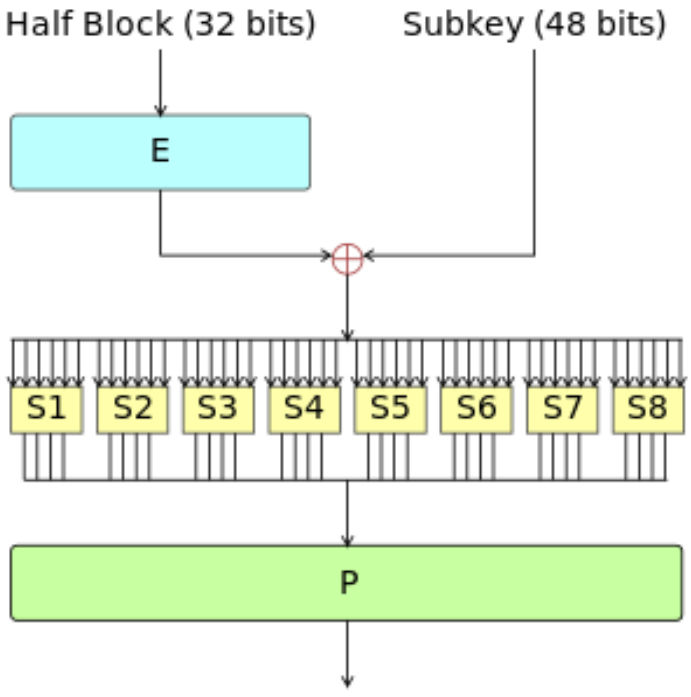
Feistel cipher

- No need for invertible *F*!
- IF *F* is a random function then
  - indist. from random permutation
  - 3 rounds: chosen plaintext
  - 4 rounds: chosen plaintext/ciphertext



Data Encryption Standard (DES)

- IBM, 1975
- Feistel cipher
- 56bit keys
- 64bit block size



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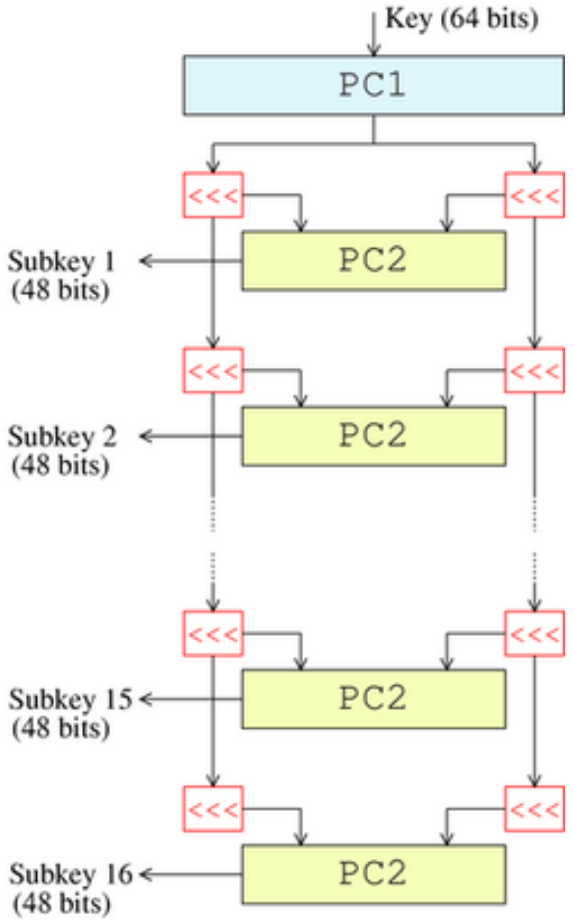

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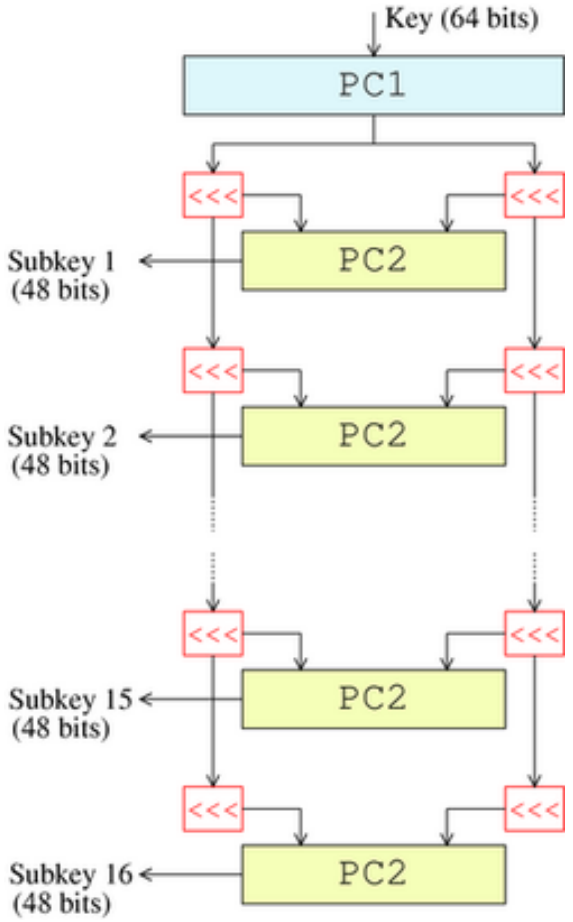
- Weaknesses
  - Brute force (< day)
  - Linear cryptanalysis



Advanced Encryption Standard (AES)

- NIST, 2001
  - Key: 128, 192, 256 bits
  - Block: 128bits
- SP-network: multiple rounds of
  - Substitution
    - SubBytes
  - Permutation
    - MixColums
    - ShiftRows
- No known practical attack

$$\begin{bmatrix} b_0 & b_4 & b_8 & b_{12} \\ b_1 & b_5 & b_9 & b_{13} \\ b_2 & b_6 & b_{10} & b_{14} \\ b_3 & b_7 & b_{11} & b_{15} \end{bmatrix}$$

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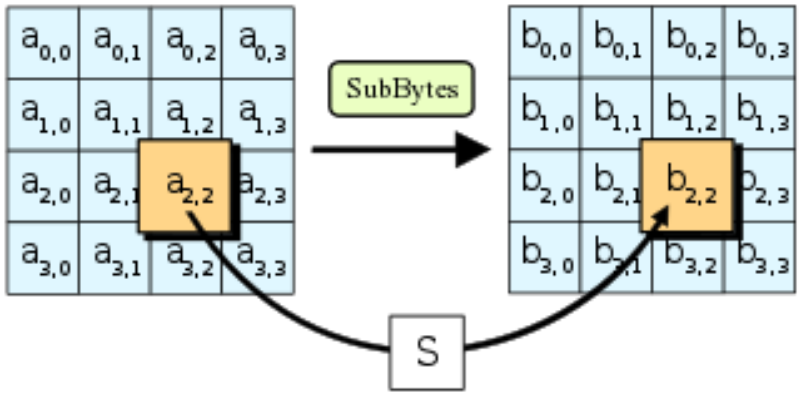

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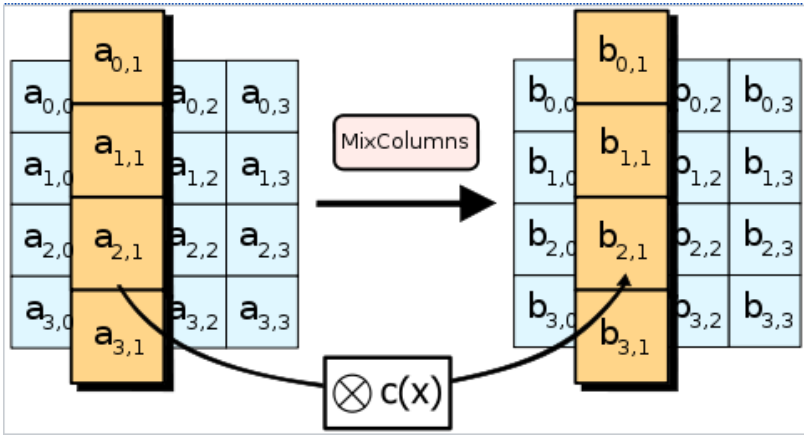

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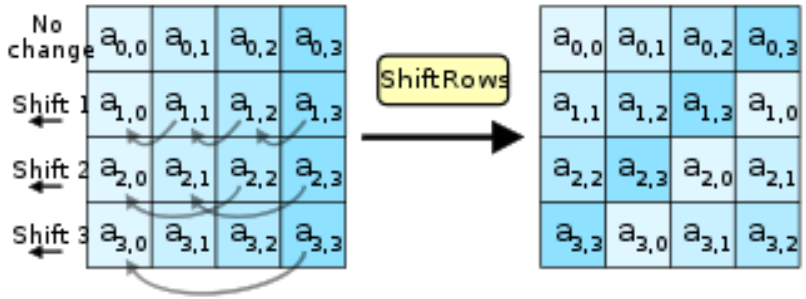
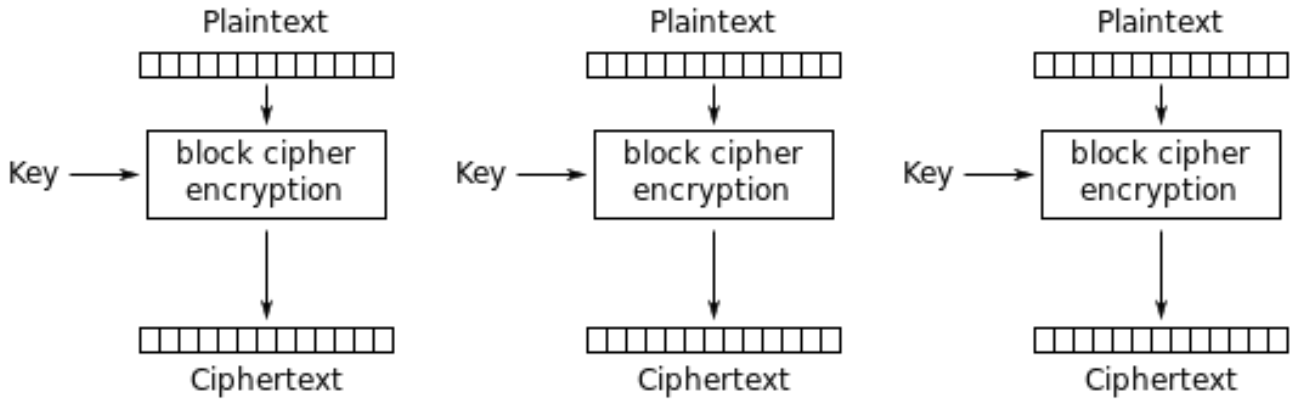
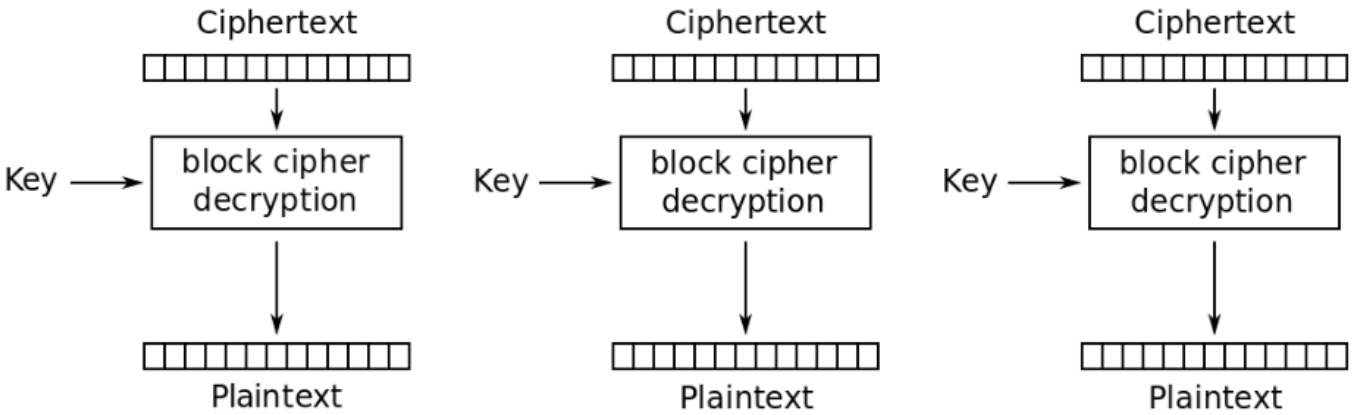


Mode of operation

Problem?

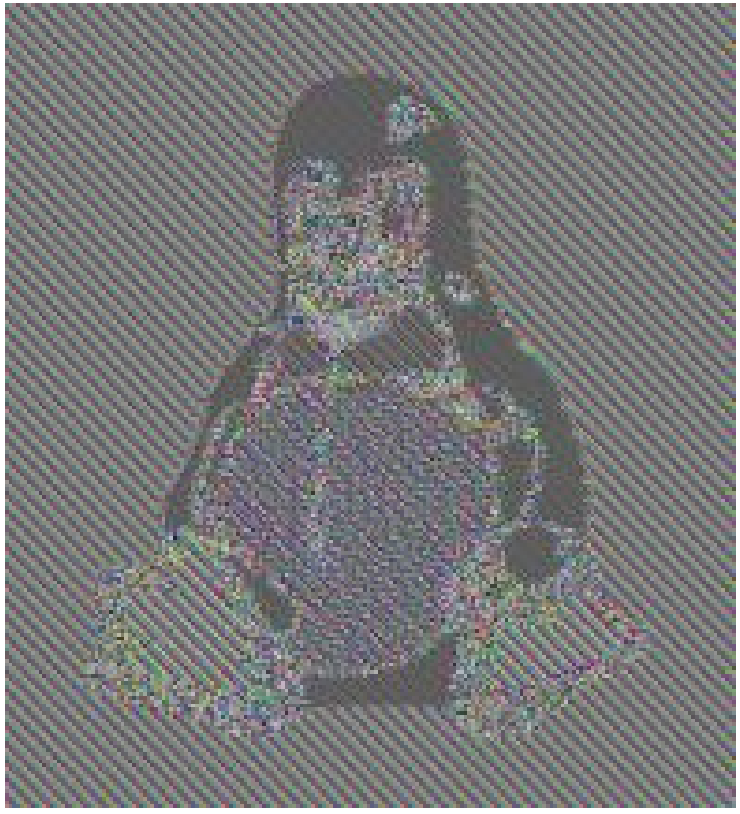


Electronic Codebook (ECB) mode encryption



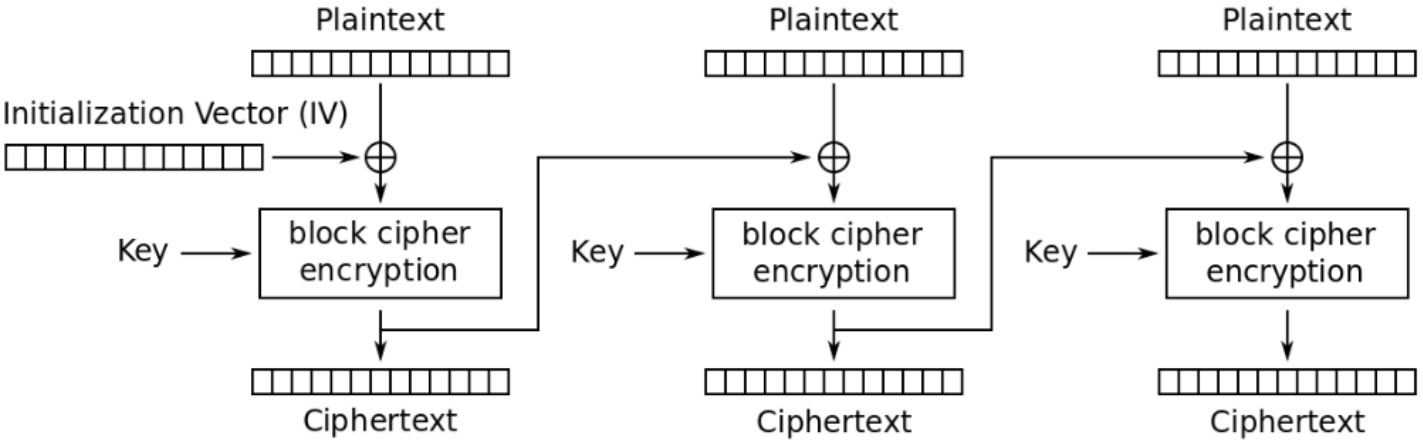
Electronic Codebook (ECB) mode decryption

Mode of operation

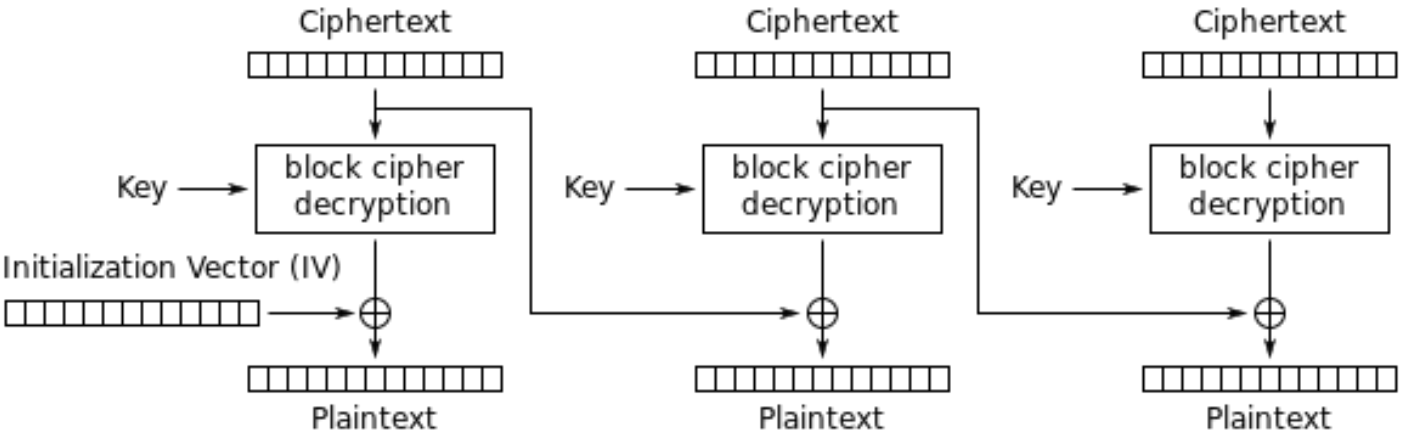


Patterns!

Mode of operation



Cipher Block Chaining (CBC) mode encryption



Cipher Block Chaining (CBC) mode decryption

References

- Ross Anderson, Security Engineering, Sections 5.1 - 5.5
- `https://blog.filippo.io/the-ecb-penguin/`